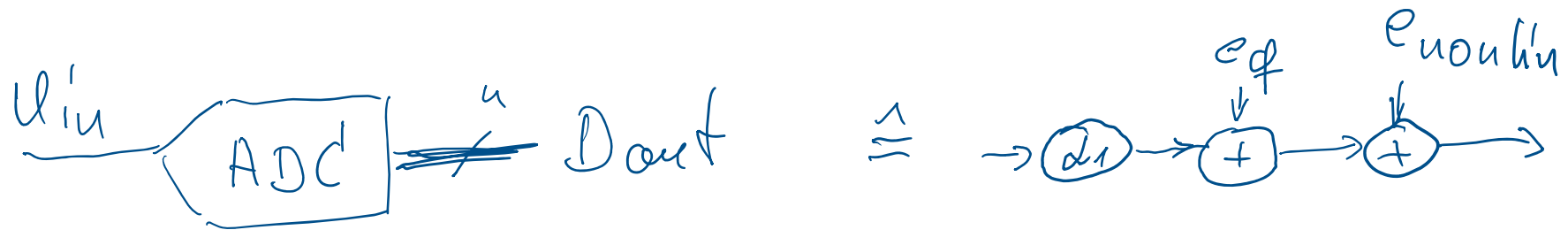


# Delta-Sigma Modulation Theory and Practical Setup

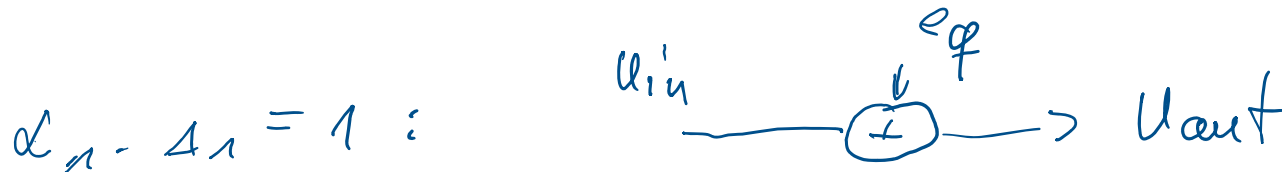
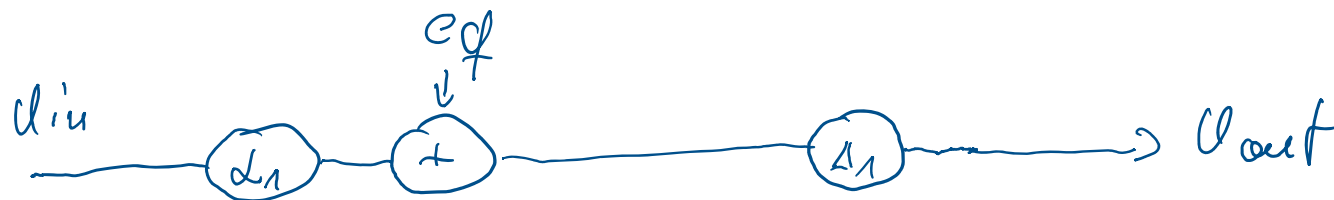
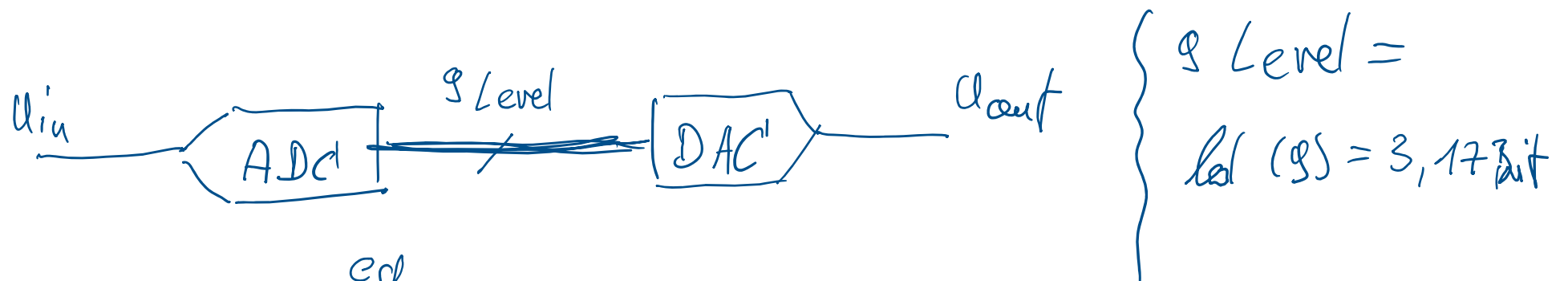
In the ADA Master Course

# A/D- and D/A Converter Most Simple Models



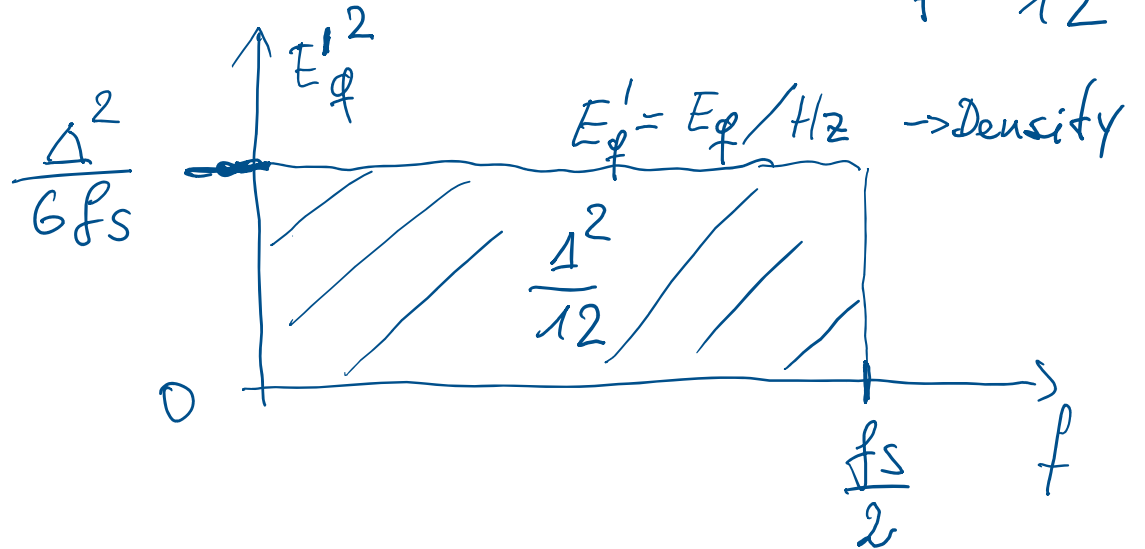
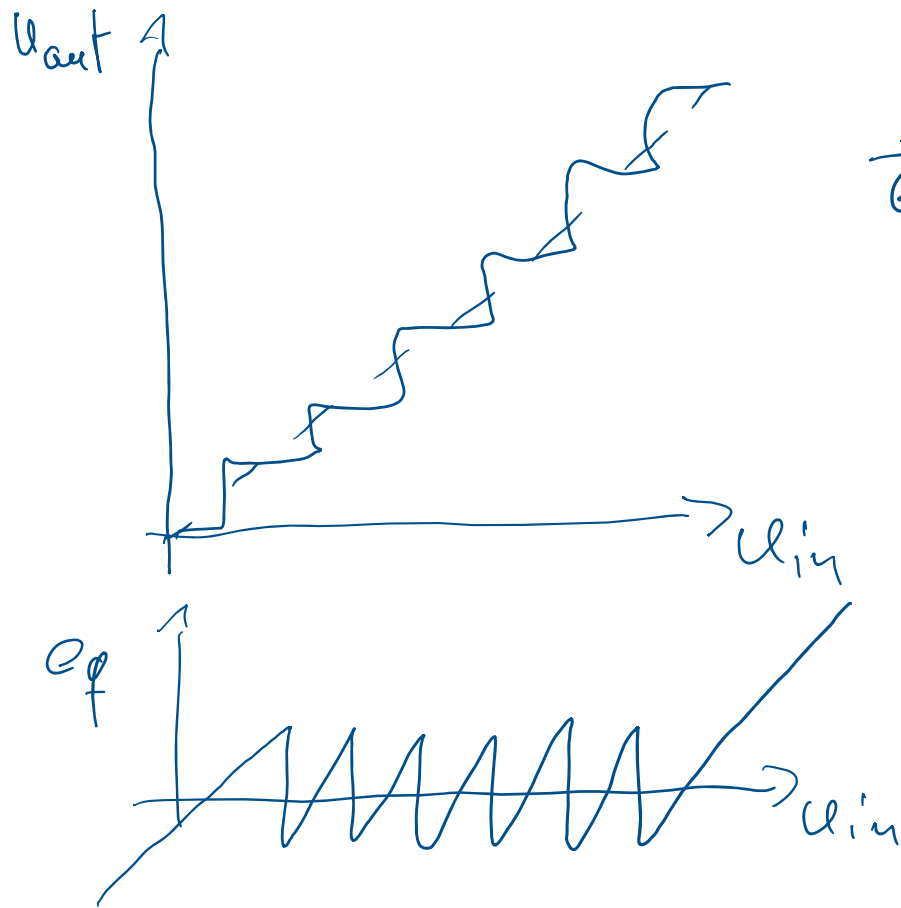
# A/D and D/A – Converter in Series, 1

mit  $\Delta_1 \cdot d_1 = 1$  und  $e_{\text{nonlin}} = 0$



# A/D and D/A – Converter in Series, 2

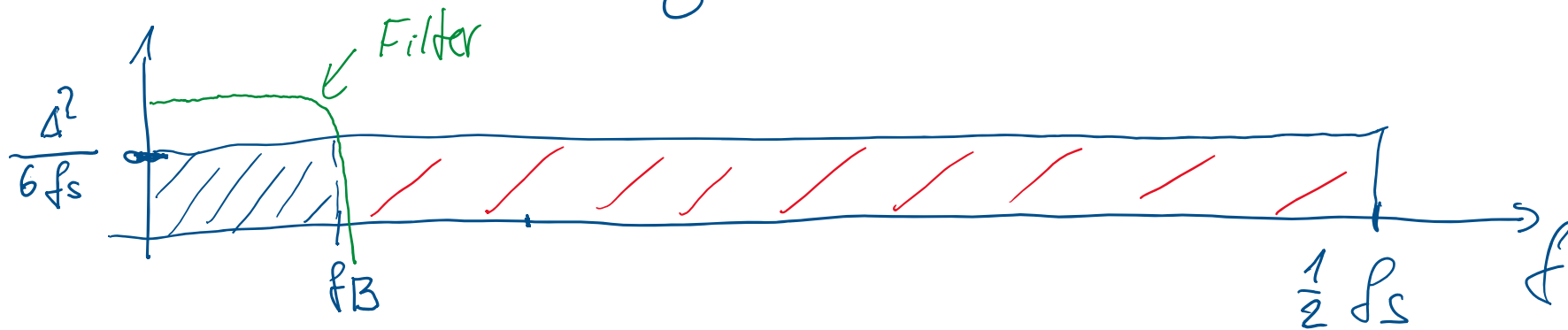
Total  $E_{\varphi}^2: \frac{\Delta^2}{12}$



Quantization noise is white, in input signal sufficiently busy

# Principle of Noise Reduction in PWM

1 Oversampling



Quantization noise in baseband  $0 \dots f_B$

$$\bar{E}_{f_B}^2 = \frac{E_{\varphi}^2}{OSR} \quad \text{with } OSR = \frac{f_s}{2f_B} : \text{oversampl. Ratio}$$

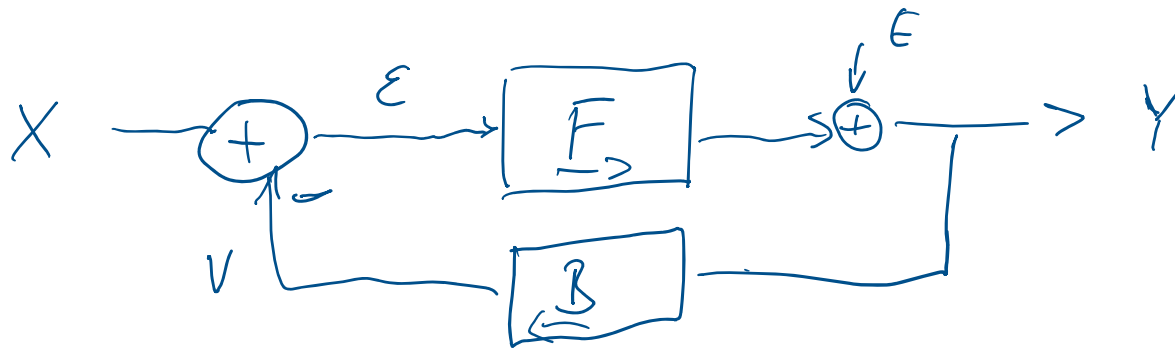
PWM corresponds to a Delta-Sigma Modulator of Order 0:

Rauschleistung im Basisband

$$E_{\text{fB}}^2 = \frac{E_{\text{q}}^2}{\text{OSR}}$$

$$E_{\text{fB}} = \frac{E_{\text{q}}}{\sqrt{\text{OSR}}} = \frac{E_{\text{q}}}{\text{OSR}^{1/2}}$$

# Linear Feedback Loops

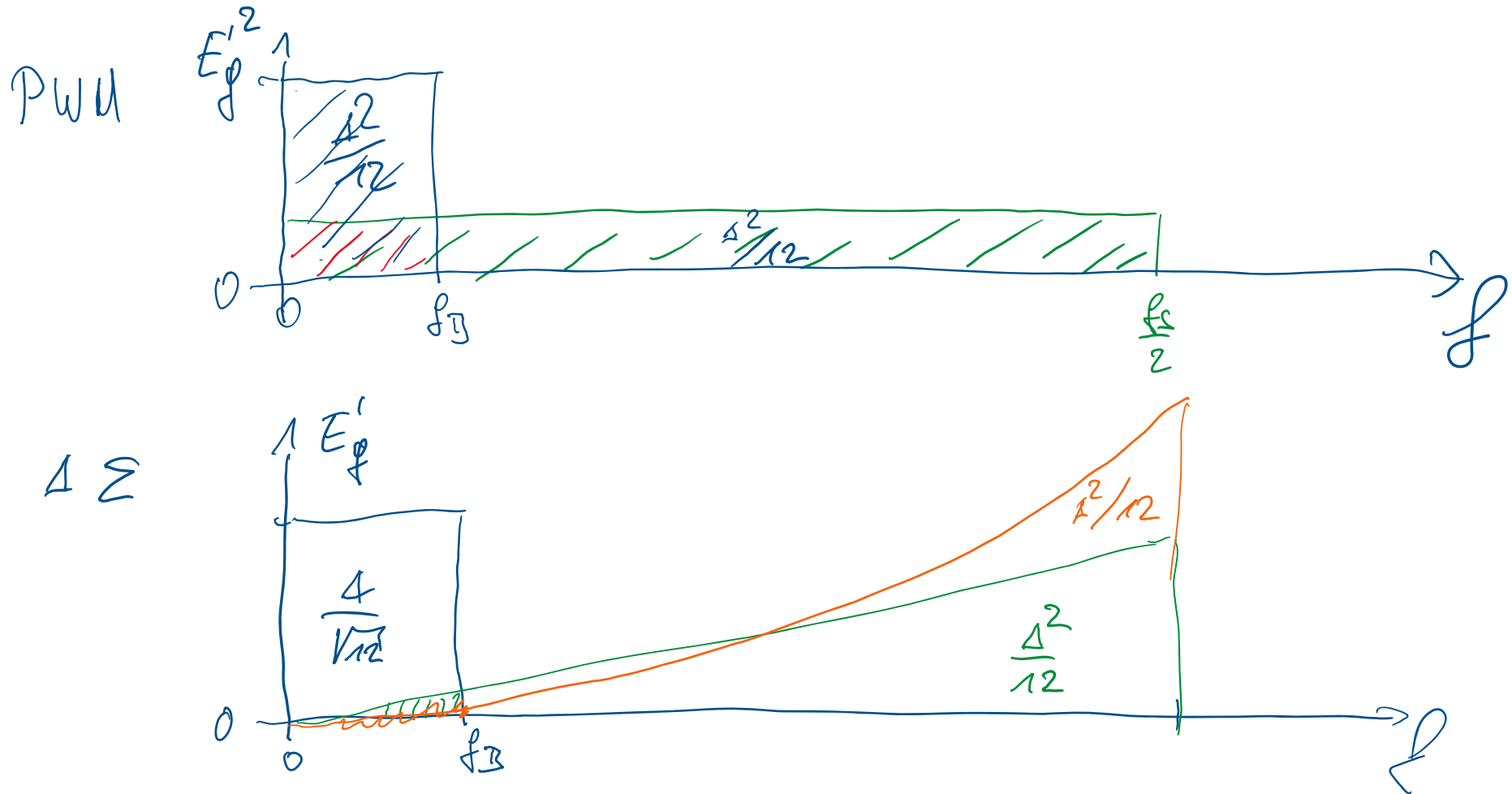


$$E \neq 0: Y = \epsilon F = (X - V) F = (X - BY) F$$

$$STF = \left. \frac{Y}{X} \right|_{E=0} = \frac{F}{1 + FB} \xrightarrow{|FB| \rightarrow \infty} B^{-1} \left\{ \begin{array}{l} \text{Signal} \\ \text{Transfer Func.} \end{array} \right.$$

$$NTF = \left. \frac{Y}{E} \right|_{X=0} = \frac{1}{1 + FB} \xrightarrow{|FB| \rightarrow \infty} 0 \left\{ \begin{array}{l} \text{Noise} \\ \text{transfer function} \end{array} \right.$$

# Shaping Quantization Noise out of the Baseband





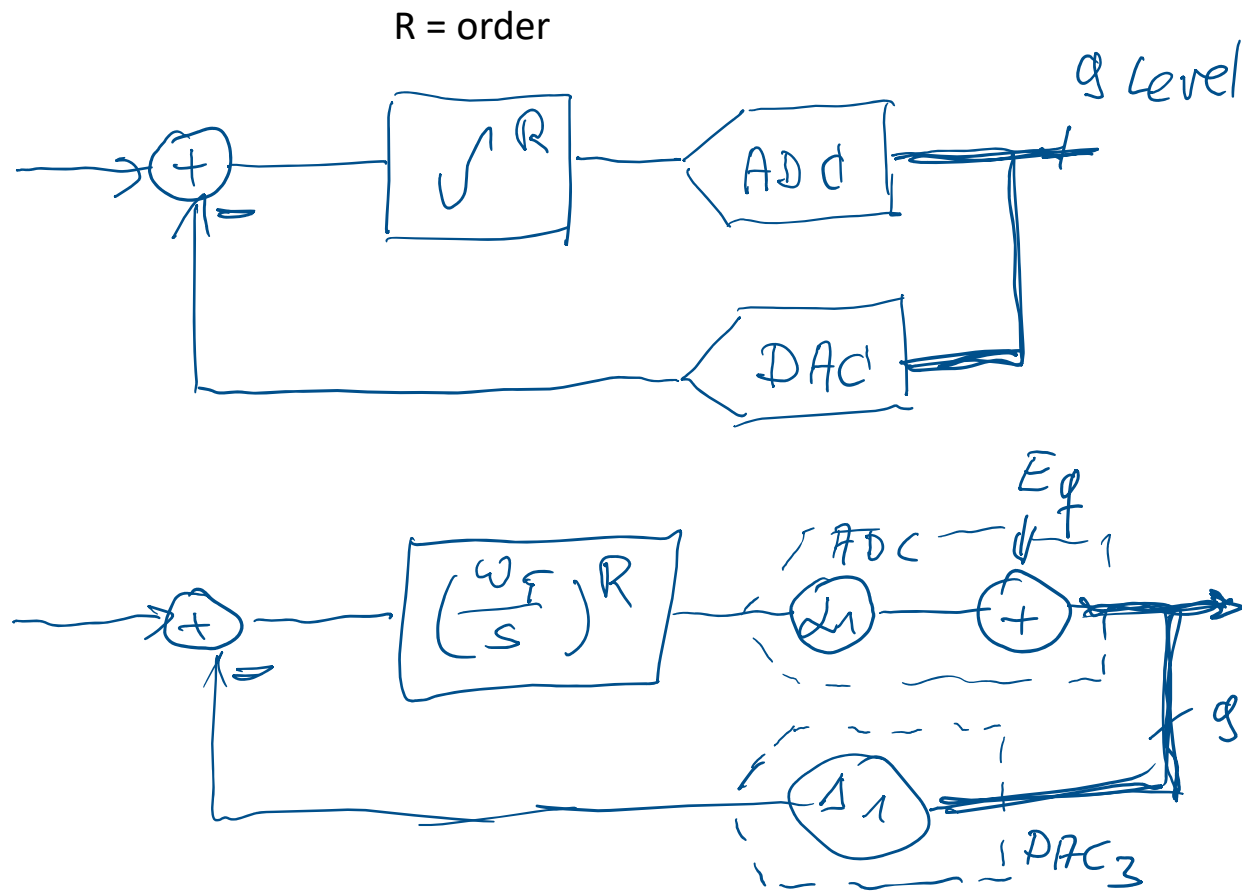
Power of Noise Shaping:  
Reduction of  $E_q^2$  in the Baseband  $0 \dots f_B$  as a  
Function of Oversampling Ratio  $OSR = f_S / (2f_B)$

**Table 5.4.3.4:** Theoretically obtainable *SNR* improvements. Taken from [Leme, PhD...]

<i>SNR<sub>dB</sub></i>	<b>20 dB</b>	<b>40 dB</b>	<b>60 dB</b>	<b>80 dB</b>	<b>100 dB</b>
<i>OSR(order=2)</i>	5	11	27	67	168
<i>OSR(order=1)</i>	6	28	126	578	2657
<i>OSR(order=0)</i>	100	10322	1,05E6	106E6	1,08E10

Consider: The total noise power remains constant. Reduction of  $E_q^2$  in the baseband is achieved by pushing noise power to higher frequencies. To get the quality figures shown in the table above, we have to assume (i) an infinitely good filter with cut-off frequency  $f_B$ , and (ii) there are no other noise sources.

# Delta-Sigma Modulator in the Practical Training



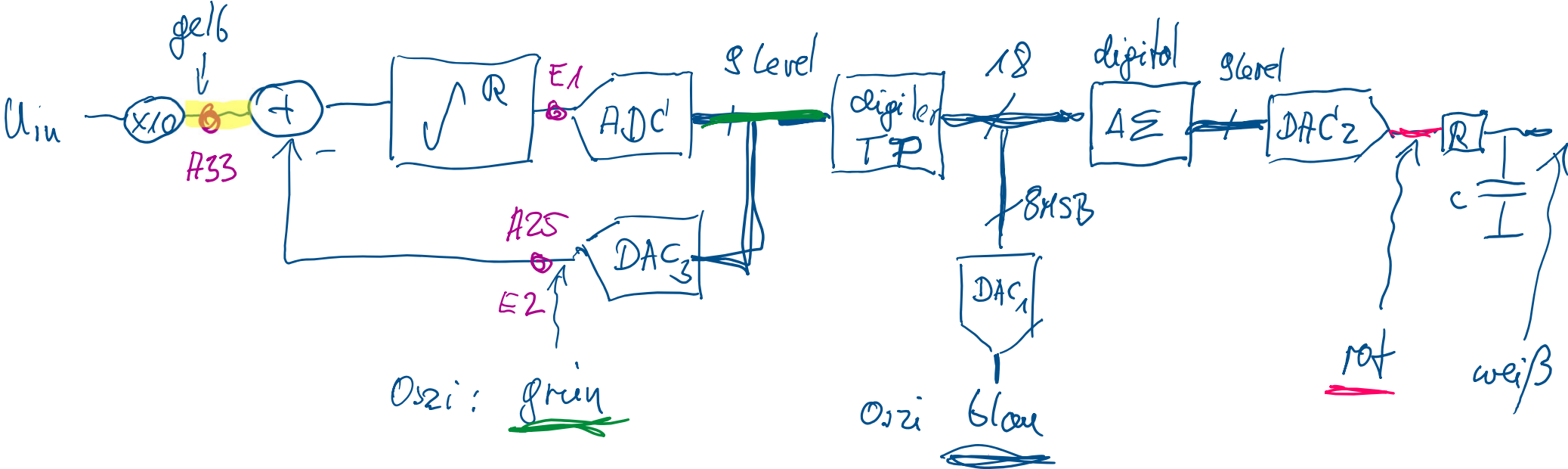
$$NTF = \frac{1}{1 + F\beta}$$

$$= \frac{1}{1 + d_1 \left(\frac{\omega_T}{s}\right)^R \cdot \Delta_1}$$

$$= \frac{s^R}{s^R + \text{const}} \approx s^R$$

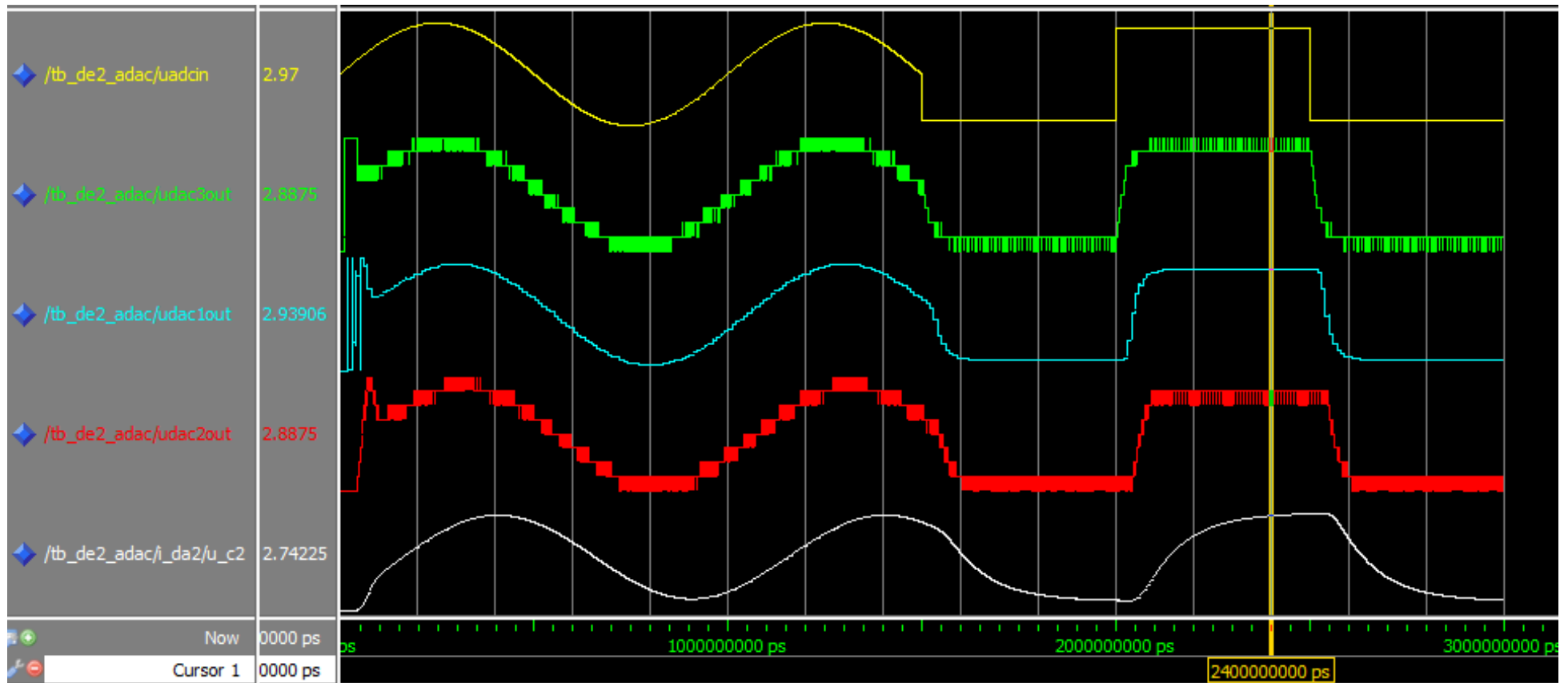
$\approx 0$  bei großen OSR

# Building Delta-Sigma in the Practical Training

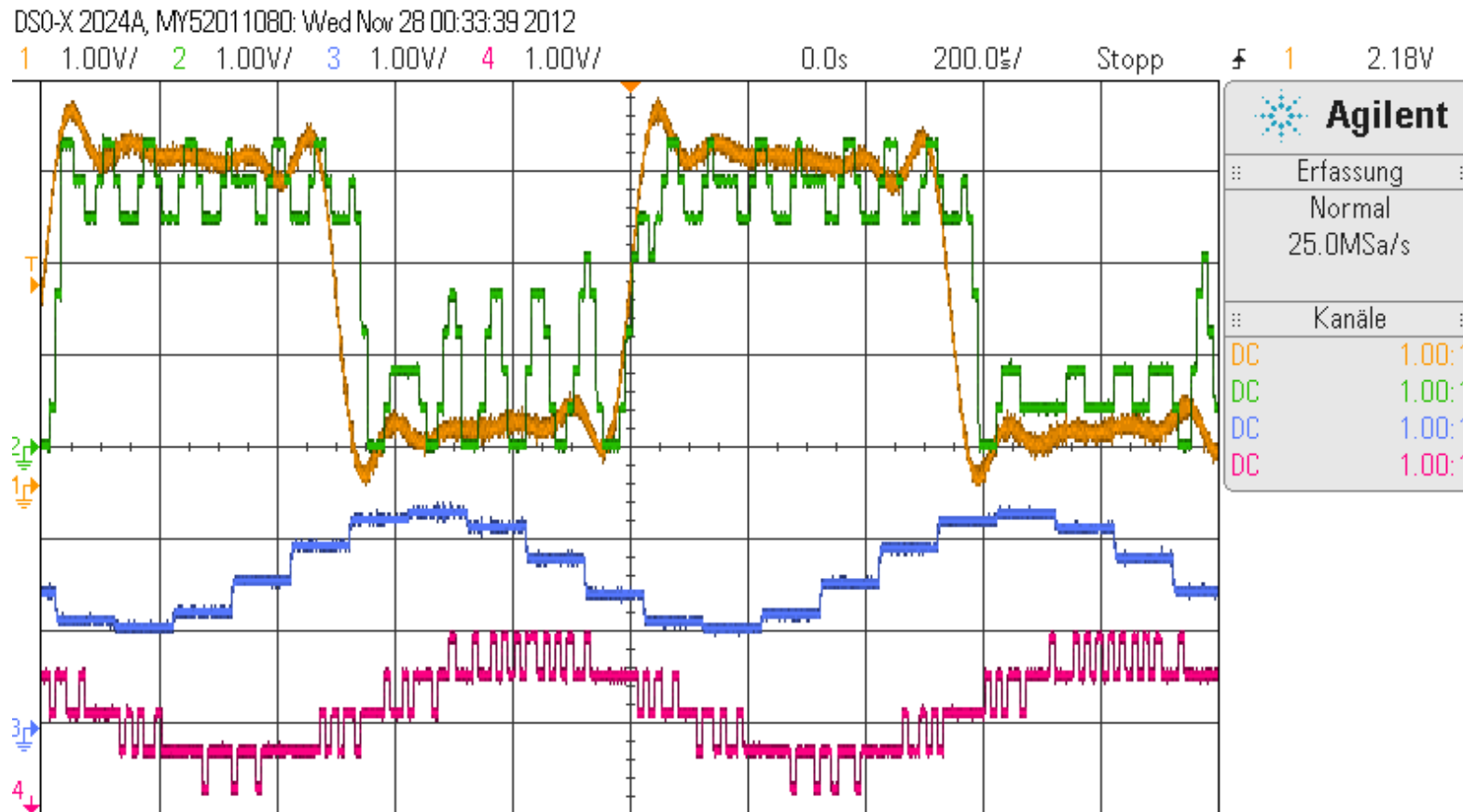


See also simulation plot next page

# A/D and D/A Delta-Sigma Simulation using ModelSim



# A/D and D/A Delta-Sigma Simulation Measured





# Integrator on DA2 Board

